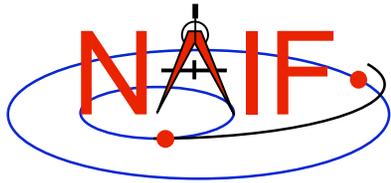


Navigation and Ancillary Information Facility

“Other Stuff” Programming Lesson

March 2006



Other Stuff Programming Examples

Navigation and Ancillary Information Facility

- **kernel**
 - Keeper subsystem basics
- **kervar**
 - Kernel pool subsystem basics
- **coord**
 - Coordinate system conversion
- **tic**
 - Use of advanced time routine calls
- **errsys, adderr**
 - Demonstration of error handling (language dependent)
- **win**
 - Windows, sets, and cells basics (language dependent)
- **units**
 - Demonstrate utility functions
- **const**
 - Introduce SPICE constants functions