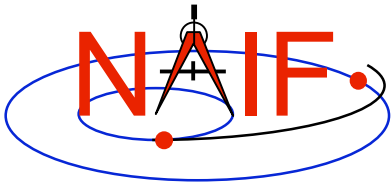


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Navigation and Ancillary Information Facility

# **“Other Stuff” Programming Lesson**

**October 2004**



# Other Stuff Programming Examples

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Navigation and Ancillary Information Facility

- **kernel**
  - Keeper subsystem basics
- **kervar**
  - Kernel pool subsystem basics
- **coord**
  - Coordinate system conversion
- **tic**
  - Use of advanced time routine calls
- **errsys, adderr**
  - Demonstration of error handling (language dependent)
- **win**
  - Windows, sets, and cells basics (language dependent)
- **units**
  - Demonstrate utility functions
- **const**
  - Introduce SPICE constants functions